## Ormesby Primary School

## Art and Design curriculum Overview with skills and Knowledge



## Reception

| It's good to be me <br> Seasons/ natural <br> world: Autumn | It's good to be you |
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## Who are you? Seasons/natural world: Winter

## Let's explore! Seasons/natural world:Spring

## Near and far Seasons/natural world:Summer

## Rational

Sky Arts week - 19 th -
designated area

## 40-60+ months, Early Learning Goal

Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thought and feelings through DT, art, music, dance, role play and stories.

## Generic Skills

- Record and explore and experiment with ideas from own experience, imagination and observation
- Develop own ideas. Try things out, change their minds and adapt their creations
- Talk about the work of other artists (this may be the work of peers, familiar adults or famous artists)


## Skills

Drawing

- Experiment with different materials freely.
- Work on a variety of scales
- Make representations of objects
- Draw with increasing complexity and detail, such as representing a face with a circle and including details
- Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
- Think about the position of objects when drawing them, e.g a nose is inside a face, arms are attached to a body

Painting

- Explore the properties of different paint eg paint with saw dust in, watery paint, bubble paint
- Explore what happens when colours are mixed in different ways.
- Create representations of themselves, people, objects and events on different scales.
- Explore the use of different tools e.g. different paint brushes, cotton buds, sticks, fingers, sponges
- Select an appropriate colour for an object

Collage

- Glue materials to different backgrounds.
- Join materials together using different methods eg glue, tape.
- Experiment with collage technique, applying a range of materials to make an image.


## Printing

- Experiment by printing with the face of shapes.
- Use prints to create a basic pattern


## Sculpture

- Make simple 3D models and 3D representations using a range of materials and construction equipment.
- Manipulate malleable materials in a variety of ways including rolling and kneading
- Understand the safety and basic care of materials and tools.
- Assemble and join materials using different techniques.

Evaluating Processes and Results

- Talk about their own creations and those of others
- Talk about their favourite aspects of their work.

|  | Knowledge <br> - To know that different tools create different marks <br> - To know the names of and differentiate between different mark making tools <br> - To know that when colours are mixed they create new colours <br> - To know that different paints can be used to create different effects <br> - To know how to create different effects using different media <br> - To know that tools need to be handled safely <br> - To know the effects of manipulating different materials |
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|  | Vocabulary <br> Pencil, pen, felt tip, crayon, paint brush, scissors, sellotape. Cut, join, powder, mix, green, orange, purple, thick, thin |





Year 2

| Drawing \& Painting <br> Aboriginal art <br> Danny Eastwood | 3D modeling <br> Clay tiles | Painting <br> Hot and cold | Drawing \& painting <br> Saltburn <br> Hellen Glassford <br> Andy Hawkins (local artist from Saltburn) |
| :---: | :---: | :---: | :---: |
| Rationale <br> Through the study of Aboriginal art and the work of Danny Eastwood the children will investigate different mark making techniques and different ways of applying paint. They will have opportunities to review colour mixing. | Rationale <br> To explore and manipulate malleable materials. <br> To use tools and joining techniques to create a clay tile. <br> To explore methods of creating texture in a malleable material. <br> To use the skills learnt to create a design based on the study of Aboriginal art that could be transferred to a clay tile. To create a clay tile inspired by Aboriginal art. | Rationale <br> To research the effect of adding black and white to a colour and the effect of increasing the quantity of one primary colour when mixing a secondary colour. <br> Through pictures and photographs of hot and cold places in the World, linked to geography, the children talk about how different colours make them feel and how some colours are warm and others cool. <br> Explore how to change the texture of paint and how this effects how the paint is applied. Use the skills learnt to create paintings inspired by the words hot and cold. | Rationale <br> Using the inspiration of Saltburn and the artists Hellen Glassford and Andy Hawkins, the children will investigate different media when drawing and painting. They will then work on different scales to produce pictures and paintings based on Saltburn pier and the sea. They will review the work on tone and shade from the previous painting topic. The children will have the opportunity to visit Saltburn and the coast as part of this topic which links with both history and geography. |
| Links <br> Geography- the study of countries outside of Europe. <br> History- the voyages of Captain Cook | http://artatcorbet.blogs pot. <br> com/2016/11/aborigina \|-art-clay-tiles.html (for inspiration) | Links <br> Geography <br> The study of hot and cold places. | Links <br> Geography and History <br> Victorian Saltburn and the coast |

Generic

- Work in a sketch book
- Record, explore and experiment with ideas from experience, imagination and first hand observations.
- Develop their ideas - try things out, change their minds
- Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.
- Research artists, compare and evaluate their work.

| Drawing |  |  |  |
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| Name match and draw <br> lines/marks from <br> observations. Invent <br> new lines. | 3D Scupture <br> Explore sculpture with a <br> range of malleable <br> materials. | Painting <br> Name and mix all the secondary colours from <br> primary colours. | Drawing <br> Experiment with a variety of media: pencils, <br> pastels, felt tips, charcoal etc. |
| Painting <br> Explore different waes by adding more of one | Experiment with combining and blending media <br> malleable materials. | Make different tints by adding white to a colour. |  |

On-site learning Off-site learning Visitors

Trip to Saltburn. Taking photographs of the pier from different angles


|   links to their own work.   <br>  Vocabulary <br> Primary colours, <br> secondary colours, Vocabulary <br> Shape, mold, texture, <br> roll, press, join. Vocabulary <br> Shade, tint, hue, texture, warm colour, cool <br> colours Vocabulary <br> Charcoal, pastel, smudge, mood, shade, hue, <br> tone, oil, scale, HB pencil, B pencil, H pencil. |  |  |  |
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| 3D modeling (Mod Rock) Long legged animals Sayaka Ganz | Drawing and Printing <br> Plants <br> Orla Kiely | Painting <br> Storms <br> Hokusai |
| :---: | :---: | :---: |
| Rationale <br> https://www.accessart.org.uk/long-legged-animals-by-years-3-4-making-club/ <br> Using the science topic of animals as inspiration the children will discuss what is sculpture. They will look at famous sculptures of animals from history then study the work of Sayaka Ganz. They will then learn about joining materials and constructing a 3D model. | Rationale <br> Inspired by the science topic of plants the children will make careful observational drawings of plants adding shading and texture. They will use these studies to create a relief printing block in Styrofoam. <br> They will look at the work of Orla Kiely and use their work on dissecting plants in science as an inspiration to create a simple card printing block that they use to create a repeat pattern print. | Rationale <br> https://www.accessart.org.uk/painting-the-storm-exploring-watercolour-and-graphite/ After studying the work of Hokusai (in particular the Wave) the children will experiment with different paint applications, mixed media, waxed resist to create a picture inspired by storms. |
| Links <br> Science animals | Links <br> Science Plants | Links <br> Geography water and weather |
| Generic Skills <br> - Select and record from first hand observat <br> - Begin to annotate work in sketchbooks. <br> - Question and make observations and sele <br> - Explore the roles and purposes of artists, <br> - Research artists, compare and evaluate th | experience and imagination, and explore ideas <br> eas to use in their work. speople and designers working in different tim work. | different purposes. <br> cultures. |
| Skills <br> 3D and Sculpture <br> Plan, design and make models from observation or imagination. <br> Join materials adequately and construct a simple base for extending and adding other features eg handles, facial features. <br> Use mod roc to create a sculpture. <br> Include texture. | Skills <br> Printing <br> Create patterns observed in the natural world. <br> Create printing blocks using different materials and explore the effects. <br> Create precise repeating patterns <br> Drawing <br> Experiment with different grades of pencil. <br> Look closely at detail and investigate with ways surface detail can be added to drawing. <br> Start to apply texture to drawings <br> Draw for a sustained period of time. | Skills <br> Painting and Drawing <br> Mix colours and know which primary colours make secondary colours. <br> Mix and use shades and tints with increasing confidence and independence. <br> Experiment with different effects and textures inc. blocking in colour, washes, thickening paint creating textural effects. <br> Use a number of brush techniques to produce shapes and lines. <br> Work on a variety of scales eg thin brush on a small picture etc <br> Drawing <br> Experiment with combining and blending media. <br> Experiment with different marks in a variety of media to express moods and feelings. |
| Evaluating Processes and Results | eir own and others' work and say what they | and feel about them. |

On-site learning Off-site learning
Visitors
Sky Arts week - 19 th -
$23^{\text {rd }}$ June?

- Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.
- Begin to evaluate their work in terms of the original intention. Engage in peer reviews to support development of own work
- Adapt their work according to their views and describe how they might develop it further.
- Critique others' work respectfully and begin to value other people's opinions.

To know the work of a range of artists, describe the similarities and differences between the artist work and make links to their own practice

To make sketches and plan ideas, adapting where necessary.

To know how to join materials so that they are strong and stable.

To know how to apply materials to give form to a sculpture

To know how to use paints to add texture and detail.

## Knowledge <br> To know which pencils will produce a dark mark

 and which will produce a light mark.To know that different pencil marks can create different effects. To use these different effects to create texture and shading when drawing
o be able to look closely at the detail in the object that is being drawn and use different techniques to replicate this

To be able to concentrate when drawing for a sustained period of time.

To know how to create a relief block.
To make a clean print using the block.
To make a repeated pattern using the block.

To apply two blended colours when printing.

## Vocabulary

3D, sculpture, mold, malleable, structure
Print, ink, block, relief, texture, roller

Knowledge-
To know the different effects that different textures of paint can create and select a technique to create a desired effect.

To know how to mix a desired colour

To know that adding black and white will change the shade and tone of the colour, this in turn can be used in the painting to create a desired effect

To know that different media can be combined in layers to create different effects.

To know that different marks can create different moods

Drip, water colour, firm, line, tone, technique,
HB pencil, B pencil, H pencil, shading, smudge
pression

| Year 4 | Painting Rivers Claude Monet | Drawing and Painting Exploring still life Paul Cezanne | Collage <br> Ormesby woods <br> Woodland habitat <br> Ebony G Patterson | On-site learning Off-site learning Visitors <br> Sky Arts week - 19th $23^{\text {rd }}$ June? |
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|  | Rationale <br> Using Claude Monet as an inspiration the children will review how to mix colours, tones and shades. They will explore applying water colour paint and washes. They will explore the effects of different sized brushes. <br> These skills will be used to produce paintings of rivers. | Rational <br> https://www.accessart.org.uk/still-life/ <br> (for inspiration) <br> Skills for drawing. Using the work of Paul Cezanne as inspiration the children will look closely at still life set ups and use a variety of different media and techniques to reproduce them. They will explore how objects look different from different angles. They will explore how light and dark can be shown by the use of different techniques and how this can be used to show how objects are 3D. A variety of materials will be used including pencils, pens, charcoal and pastels. | Rationale <br> https://www.accessart.org.uk/exploring-a-midsummer-nights-dream-creating-a-forest-collage-part-one/ <br> (for inspiration of creative ideas) After studying the work of Ebony Patterson and using Ormesby Woods and the theme woodland habitat as inspiration the children will produce collages of a woodland habitat <br> They will look at different techniques of applying paint to create texture. They will use a range of media and techniques to produce the collage. They will do a series of observational studies of objects found in the woods eg leaves, bark, seed heads using a range of media eg pens, charcoal, pencils. |  |
|  | Links <br> Geography Rivers |  | Links <br> Science habitats |  |
|  | Generic Skills <br> - Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. <br> - Begin to annotate work in sketchbooks. <br> - Question and make observations and select ideas to use in their work. <br> - Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. <br> - Research artists, compare and evaluate their work. |  |  |  |
|  | Skills <br> Painting <br> Investigate creating a perfect colour match to an item. <br> Create different effects and textures with paint according to what they need for the task. <br> Work on a range of scales. | Skills <br> Drawing <br> Experiment with different media. <br> Experiment with ways in which surface detail can be added to drawings. <br> Experiment with cross hatching and hatching to achieve variations in tone. | Skills <br> Collage <br> Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. <br> Use collage as a means of collecting ideas and information and building visual vocabulary. |  |





| Year 6 | Mixed Media | Printing |  | On-site learning Off-site learning Visitors <br> Sky Arts week - 19th 23 rd June? |
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|  | Industrial Teesside | Print and activism study |  |  |
|  | Anthony Lowe | Luba Lukova |  |  |
|  | David Watson | Shepard Fairey |  |  |
|  |  |  |  |  |
|  |  | Stencils |  |  |
|  |  | Graffiti |  |  |
|  |  |  |  |  |
|  | Rationale | Rationale | Rationale - |  |
|  | Looking at buildings and industry the children will develop their understanding of perspective, scale | With links to the history topic of civil rights the children will explore how artists can use art as a |  |  |
|  | and composition. | way to express their opinions, using their skills |  |  |
|  | The children will look at art work from a variety of local artists including David Watson and Anthony | to speak for sectors of society. That artists acting as activists often use print because it |  |  |
|  | Lowe | allows them to duplicate and distribute their |  |  |
|  | Using the stimulus of industrial Teesside, the children will be given the opportunity to apply | message. That a carefully chosen image can be a powerful way to communicate as it is direct and |  |  |
|  | taught skills to produce a piece of work in their own | crosses boundaries of language. Study the work |  |  |
|  | developing style. | of the artists Luba Lukova and Shepard Fairey |  |  |
|  |  | links to information on the artists). |  |  |
|  |  | Using the work of Banksy as inspiration design and create stencils that express a simple message. |  |  |
|  | Links | Links |  |  |
|  | History - industrial revolution, industrial Teesside | History - civil rights <br> British values - individual liberty |  |  |
|  | Generic Skills <br> - Select and record from first hand observation, experience and imagination, and explore ideas for a range of purposes. <br> - Question and make thoughtful observations about starting points and select ideas to use in their work. <br> - Annotate work and ideas in sketchbooks <br> - Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. |  |  |  |
|  |  |  |  |  |
|  | Skills | Skills |  |  |
|  | Drawing | Stencil |  |  |
|  | Start to develop their own style using different scales and media. Begin to explain their choices. | Understand the relationship between stenciling and printing. |  |  |
|  | Continue to learn about perspective and use this in their work. | Look at the relationship between stencils and tone in a picture |  |  |



|  | Vocabulary <br> Perspective, foreground, middle ground, <br> background, composition, scale, mixed media | Vocabulary <br> Stencil, interior, exterior, overlay, blend |  |
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